

KILLED UNTIL DEAD®

KILLED UNTIL DEAD®

ACCOLADE™

1541/1571  
Enhancer  
Disk Drive

**C-64/128**

Joystick  
Controlled

C-64/128

ACCOLADE

"YES, IT WAS A DARK AND  
 STORMY NIGHT...A PERFECT  
 NIGHT FOR MURDER!"  
 "I, Hercule Holmes, had gotten  
 used to nights like this. As the  
 world's greatest detective and  
 resident house dick of the infamous  
 Gargoyle Hotel, I've made  
 signs of impending foul play  
 a living looking for the subtle  
 signs of weather blood curdling  
 down stairs, a mutilated corpse  
 screens, gunshots, empty bar  
 or even a maniac wielding a  
 might slip right by the untrained  
 private eye. But to a master  
 sleuth like myself, these telltale  
 signs can only mean one thing.  
 The Murder Club has just  
 checked-in!"

"The Murder Club?" Yes,  
 the Murder Club! Five of the  
 world's best-selling murder  
 mystery writers who transpose  
 their fictional pulp plots into  
 real life murder and mayhem.

Once again they have convened  
 for their annual reunion here  
 at the Gargoyle Hotel. And once  
 again the dark, damp halls will  
 echo with the cries of 'Don't  
 shoot!', 'I've been poisoned!',  
 'Who stabbed me?', 'I've been  
 short-sheeted!' and 'Who took  
 all the hot water?' Yes, with the  
 Murder Club as tonight's guests,  
 more than the plumbing will  
 be amiss!"

"Each member of The  
 Murder Club will try to bump  
 off the others and lay claim to  
 the crown of 'World's Greatest  
 Murderer' But it will not be a

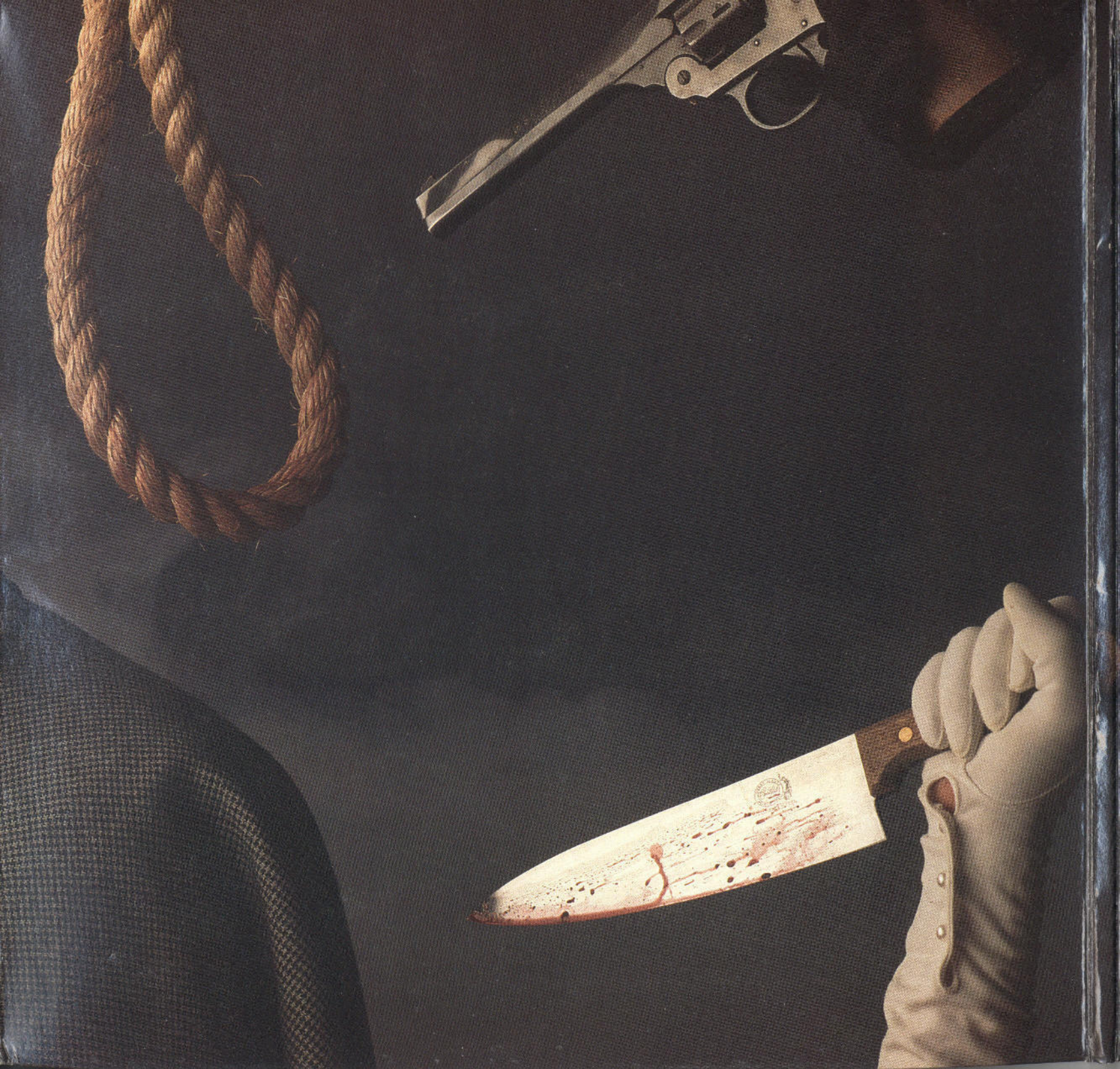
piece of quiche! For these brilliant  
 criminal minds must  
 match wits with moi, Hercule  
 Holmes! I have only until midnight  
 to discover the would-be  
 murderer, victim, murder weapon  
 and the scene of the crime.

"At my disposal will be  
 every imaginable piece of high  
 tech crime-stopping gadgetry  
 known to sleuthdom: mini-  
 cameras, hidden bugs, even wire  
 taps. Yet all of these modern  
 electronic wonders cannot replace  
 my inherent ability as a  
 born detective...instincts  
 passed from generation to generation  
 in the Holmes family!"

"Therefore, I accept the  
 challenge. I will uphold the

family honor! Before this night  
 is over I will prevent a murder or  
 be murdered trying! If I fail, one  
 of the illustrious members of  
 the Murder Club will surely be  
 killed...yes, Killed Until Dead!"







## The Murder Club is Just Dying to Meet You!

Have you ever wanted to plan the perfect murder? Think about it. Scheming every diabolical detail: the alibi, the weapon, and best of all...the victim. The Murder Club has. In fact, each one of them has made a killing devising deathtraps.

Killed Until Dead introduces you to Mike Stammer, Agatha Maypole, Lord Peter Flimsey, Claudia Von Bulow and Sidney Meanstreet...five of the world's best selling murder mystery writers and charter members of the illustrious Murder Club. Each year these brilliant criminal minds meet for their annual reunion at the Gargoyle Hotel. They sip fine brandy, compare notes on their latest pulp plots and, after dark, engage in a most stimulating hobby. A pastime that is guaranteed to get the blood flowing.

They try to murder each other. For real.

In Killed Until Dead, someone in the Murder Club is going to attempt the perfect murder before the clock strikes midnight. The only thing that stands in the killer's way? You—the world's greatest detective, Hercule Holmes. You must solve the whodunnit, the what-dunnit and the wheredunnit before someone's gone and done it!

Will you cash in on a hunch or bite on a red herring? Will your persistence uncover a hidden clue or put you at the wrong end of a loaded .45?

Remember, time is on the murderer's side. Get all of the facts straight before you blow the whistle. For if you point the finger prematurely, Hercule Holmes, you will be checking out of the Gargoyle Hotel before the continental breakfast.

In a body bag!



## Step Into the Gumshoes of the World's Greatest Detective!

As Hercule Holmes, you'll experience all the elements of detective work firsthand. All of the tools of your trade are right on your office desk. Leaf through your notes, check profiles and character sketches, and access your electronic surveillance equipment.



## The First Genuinely Interactive Murder Mystery Game.

Through text, graphics and animation you'll interact directly with all of the sinister characters in Killed Until Dead. Call Sidney Meanstreet on your video phone. Notice how his

blubbery lip quivers nervously as you inquire about the missing axe. You may be onto the killer!



**All the Gadgets of Modern Sleuthdom are at Your Fingertips.** A great detective must have eyes in the back of his head. In Killed Until Dead, you've got eyes (and ears) in every room! Your electronic surveillance equipment makes it possible to eavesdrop on the suspects and break into their rooms to collect valuable clues. But wait! You must answer a murder trivia question correctly before your break-in is complete.

Actual game screens and graphics from Commodore 64 version of game. Licensed from Artech, Inc., Canada © 1986, © 1986 Accolade, Inc. All rights reserved.

Commodore 64 is a registered trademark of Commodore Business Machines, Inc.

Designed by: M.L. O'Rourke.  
Graphic Artist: Scott Fiander.  
Package Design: Galarneau & Sinn, Ltd.

**ACCOLADE™**

20813 Stevens Creek Blvd.,  
Cupertino, CA 95014

**KD64/128**  
0-935345-28-0